



**Winchester Integrated Preschool**  
**2019-2020**  
**PRESCHOOL APPLICATION**

Please print, complete, and return the application with a \$50 nonrefundable application fee in the form of a check made payable to the Winchester Public Schools to:

Winchester Integrated Preschool  
 10 Brantwood Road  
 Winchester, MA 01890

Parents' Name: \_\_\_\_\_ Cell Phone: \_\_\_\_\_

Child's Name: \_\_\_\_\_ Date of Birth: \_\_\_\_\_ Male \_\_\_ or Female \_\_\_

Address: \_\_\_\_\_ Preferred Email: \_\_\_\_\_

Your child's name can be entered into the lottery for ONE of the programs below.

Mark an X for Lottery Choice	Classroom	Age of Preschoolers	Days of the Week	Time	Location	2019-2020 Openings for the Lottery
	Morning Preschool for 3-4 Year Olds	3 Years by September 1, 2019	Monday-Friday	8:30-11:15am	Lynch School	5 openings
	Morning Preschool for 4-5 Year Olds	4 Years by September 1, 2019	Monday-Friday	8:30-11am	Lynch School	2 openings
	Afternoon Preschool for 3-5 Year Olds	3 Years by September 1, 2019	Monday-Friday	12-2:30pm	Lynch School	8 openings
	Full Day for 3-4 Year Olds	3 Years by September 1, 2019	Monday-Friday	8:30-2pm	Vinson Owen School	Full
	Full Day for 4-5 Year Olds	4 Years by September 1, 2019	Monday-Friday	8:30-2pm	Vinson Owen School	3 Openings
	Full Day for 4-5 Year Olds	4 Years by September 1, 2019	Monday-Friday	8:30-2pm	Lynch School	Full

You MUST be a Winchester resident and your child MUST be 3 years of age on or by September 1, 2019 in order for your child's name to be entered into the lottery for the 2019-2020 school year.

Signature: \_\_\_\_\_ Date: \_\_\_\_\_

**Applications for the lottery are due in by 12pm on Friday, February 1, 2019, the lottery will be held on Monday, February 4th with notification to all that applied within 24 hours**

\*Please note that the 2019-2020 tuition rates are under review by the School Committee. In addition, while we do not anticipate the need to relocate any of the preschool classrooms, there may be a need for relocation based on school enrollment.